

Course Setter's Notes – Skyline

Nearly the whole map is forested, with only two forest-service roads cutting through the map.

Contour features are fairly subtle over most of the map, which mostly consists of gentle slopes. Rock features consist of a few boulders and even fewer cliffs, but are not intricate or dangerous.

Some of the most frequent mapped features are green 'X's, which are either significant rootstocks or stumps. If a downed tree trunk presents a major slow down to progress through the terrain, it has been indicated with a green line (if rootstock is present at the base end, a small perpendicular line indicates as much). The model map presents examples for inspection before the competition. If there is a larger area with many downed trees making it difficult to pass, this has been mapped with the undergrowth symbol (vertical green lines), instead of each and every trunk and rootstock being accurately depicted. Dot knolls are generally the result of aged rootstocks and can be on the smaller side. Similarly, pits are often the aged result of a rootstock having pulled up earth and are not terribly deep.

No hostile (thorns, poison ivy/oak) plants were encountered when course setting.

There is one water control for Orange and Brown and two water controls on Green, Red and Blue. No water on White or Yellow.

White and Yellow course competitors should note that pin-flag trails through the woods are used extensively. These are indicated on the map with dashed pink lines. In the woods, they are flagged with red and orange pin flags every few meters. Competitors on these courses will truly be running through the woods, dodging branches and going over downed logs. While the course lengths are short, the running will be slower than typical on these courses.